8 Exporting To Alembic

1. Create ROP Alebic Output Node after copytopoints;
2. Create Attribute Delete Node [copytopoints1, rop\_alembic], set Point Attributes = density;
3. Create Attribute Promote, set New Class = Vertex, Original Name = Cd;
4. Select rop\_alembic1, set Valid Frame Range = Render Frame Range, Start/End = 1, 240, Save to Disk;